

School of Public Health PhD Student Project

Title: The use of serious games to understand One Health decision making

Field of Research: One Health and Health Security

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Link to UQ Researchers Page: <https://researchers.uq.edu.au/researcher/2707>

Prerequisite skills required for the project: n/a

Project Synopsis:

Serious games are a relatively new way of creating experiential learning and research tools that are able to simulate real-life contexts. I am working with a colleague Russell Richards (Business School) to develop a serious game called "Spillover" that will be a multiplayer simulation of the systems associated with the spill over of a new zoonotic pathogen. The game offers an opportunity to explore the process that key stakeholders use to make complex decisions under uncertainty. The project involves working with a colleague from the School of Psychology who is an organisation psychologist.

If you are interested in this project, please email the named contact person as listed above